

# GLOSSARY

## A

- abandoned (skill 3: passage 37)  
be left alone by those who own it
- ablaze (exercise 16)  
on fire
- abnormality (skill 7: passage 94)  
something that is not normal
- abruptly (exercise 3)  
suddenly
- access (skill 7: passage 92)  
able to obtain something
- acknowledge (exercise 12)  
show that one recognises something
- acrylic paint (skill 1: passage 1)  
a type of paint made from a chemical substance
- advance (exercise 16)  
move forward
- agitatedly (exercise 9)  
feel upset and be unable to think properly
- airborne (skill 7: passage 91)  
in the air
- annual (skill 6: passage 85)  
once a year
- appealing (exercise 20)  
attractive and interesting
- appoint (exercise 17)  
select someone for a certain job or position
- approach (skill 5: passage 65)  
come towards
- aroma (exercise 3)  
pleasant smell
- array (exercise 11)  
a variety or range of things
- arthritis (exercise 11)  
disease that causes stiff joints
- ashore (exercise 20)  
on the land near the edge of the water
- aside (skill 3: passage 34)  
to put something to the side and away from you
- awkward (exercise 11)  
not graceful

## B

- backbreaking (exercise 19)  
physically difficult work
- base (skill 2: passage 14)  
place where a military organisation works and lives

- baton (skill 7: passage 92)  
short stick used as a weapon by law enforcement
- bearable (skill 1: passage 3)  
something unpleasant but can be tolerated
- blanket (skill 5: passage 67)  
thick covering
- blaze (skill 5: passage 66)  
shine brightly
- blend (skill 4: passage 61)  
look like the surroundings
- blubber (skill 7: passage 91)  
fats in animals
- brew (skill 6: passage 84)  
a way that tea or coffee is made by mixing it with water and getting the taste into the water
- brilliant (skill 2: passage 21)  
very clever
- briny (exercise 20)  
containing salt
- briskly (skill 5: passage 67)  
quickly and energetically
- brood (exercise 2)  
sit on eggs till they hatch
- bulky (skill 2: passage 21)  
big and hard to store or carry
- burrow (skill 4: passage 59)  
passage or tunnel underground that animals make
- bustling (exercise 3)  
busy

## C

- caked with (skill 3: passage 29)  
cover with
- camouflage (skill 7: passage 93)  
blend in with the surroundings
- canopy (exercise 17)  
the roof of the forest that is formed by the leaves and branches of the trees
- canvas (exercise 4)  
the cloth on which painting is done
- capillary (skill 1: passage 4)  
smallest tube that carries blood in the body
- captivate (skill 3: passage 41)  
be attracted to
- casualty (skill 6: passage 89)  
someone hurt or killed in an accident

chilly (exercise 15)  
cold and uncomfortable weather

chime (skill 1: passage 1)  
ringing sound

chuckle (exercise 17)  
laugh quietly

clearing (exercise 17)  
open space in a forest

climate (skill 6: passage 84)  
weather condition over a period of time

cobblestone (exercise 8)  
small round stones made in the ground to form a path

collide (skill 3: passage 35)  
when two people or things collide they are moving in opposite directions when they hit each other

comb (exercise 1)  
search thoroughly

comical (skill 3: passage 41)  
funny

commemorate (skill 2: passage 22)  
an action and event carried out in remembrance and respect for a person

compact (skill 7: passage 92)  
small

complexion (exercise 11)  
colour, texture and appearance of a person's face

confident (exercise 13)  
certain

conquer (skill 2: passage 14)  
take control of something

considerably (exercise 17)  
a lot

construction (skill 2: passage 5)  
building

consume (exercise 7)  
eat

corrugated (skill 2: passage 5)  
in folds

creamy (skill 4: passage 50)  
light yellow-white in colour

creep (exercise 1)  
move quietly and carefully

crepe (exercise 6)  
a type of very thin pancake

cry (skill 4: passage 59)  
loud sound

custom (skill 2: passage 22)  
traditional behaviour of people in a particular society

## D

damp (skill 3: passage 33)  
a little wet

dawn (skill 3: passage 25)  
when light first appears before sunrise

debris (skill 2: passage 7)  
pieces left of something after that thing has been destroyed

deceive (exercise 11)  
trick

deciduous (skill 4: passage 62)  
trees that lose their leaves annually in winter

decompose (skill 3: passage 40)  
decay

defeat (skill 2: passage 14)  
to win or beat someone

deftly (skill 7: passage 93)  
skilfully

delectable (skill 2: passage 23)  
delicious

delicacy (skill 6: passage 73)  
good food that is expensive or rare

demand (exercise 13)  
ask for something in a firm and angry manner

demolish (skill 3: passage 37)  
knock down or pull down a building

dense (skill 6: passage 77)  
have a lot; thick

deploy (exercise 16)  
move people or equipment for a certain purpose

deserted (skill 1: passage 2)  
referring to a place without any people or sound

desolate (exercise 20)  
empty place

destination (exercise 14)  
place where someone is going

detect (skill 7: passage 94)  
notice

determined (skill 6: passage 72)  
do not let anyone stop one from doing something

device (skill 7: passage 94)  
gadget, tool or machine used for a certain purpose

dim (skill 3: passage 28)  
not much Light

disheartened (exercise 5)  
lose hope

dismay (exercise 1)  
disappointed that something one expected to happen did not happen

displeased (skill 3: passage 34)  
not pleased; annoyed

dispose (skill 2: passage 16)  
throw

dissolve (exercise 11)  
something that dissolves is put into a liquid and becomes part of it

dock (exercise 20)  
place where ships go for loading and unloading

dot (exercise 14)  
a lot of something spread out in an area

dough (skill 1: passage 1)  
mixture of flour and water used for making bread

downpour (skill 5: passage 65)  
a lot of rain

dramatically (exercise 3)  
big and sudden change

droop (exercise 13)  
bend down

duct (exercise 3)  
tube that something such as air passes through

dumbfounded (exercise 13)  
very surprised

dungarees (exercise 19)  
trousers held up by straps that are used for work such as gardening

dusk (exercise 14)  
the time just before darkness falls

## E

ease (skill 1: passage 3)  
make something better

erie (exercise 15)  
frightening

efficient (skill 7: passage 92)  
using the least amount of time and resources to do something

effortlessly (skill 4: passage 53)  
requiring little or no mental or physical effort

elaborate (skill 2: passage 18)  
to have many parts and details

ember (exercise 16)  
red and hot piece of wood

emerge (skill 4: passage 63)  
come out

emit (skill 2: passage 16)  
release gas, heat, light, etc.

enable (skill 2: passage 20)  
make something possible

entire (exercise 2)  
whole

essential (skill 3: passage 26)  
important

exceptionally (skill 4: passage 56)  
extremely; very

exorbitant (exercise 11)  
unreasonably high price

expertly (exercise 19)  
skilfully

explore (exercise 20)  
travel about and find out about an area

## F

faithfully (exercise 13)  
regularly

fascinating (skill 6: passage 90)  
very interesting

fertiliser (skill 2: passage 9)  
something put on the soil to help plants to grow better

flag (skill 5: passage 65)  
get the driver of a vehicle to stop by waving at him/her

flap (skill 5: passage 70)  
move up and down in order to fly

floppy (exercise 10)  
soft and hangs down

fluent (exercise 4)  
able to speak a language well

fluffy (exercise 2)  
light and soft

flushed (exercise 9)  
red in the face

fog (skill 6: passage 71)  
thick cloud of water droplets in the air, usually near the ground

foil (exercise 1)  
thin metal sheets to wrap food

footing (exercise 17)  
good grip with one's feet

fort (skill 6: passage 80)  
building that soldiers stay in when they are defending a place

frantically (skill 5: passage 65)  
worriedly

frost (exercise 12)  
small white ice crystals that form on a surface when the temperature falls

function (skill 1: passage 4)  
work

furnace (skill 2: passage 16)  
large structure with a fire used to produce heat

## G

- gait (exercise 11)  
way of walking
- garment (skill 4: passage 64)  
clothing
- gaze (exercise 14)  
look at something for a long time
- generate (skill 2: passage 16)  
produce something
- gingerly (exercise 1)  
touch something in a slow and careful manner
- glittering (exercise 1)  
sparkling
- glumly (exercise 15)  
look unhappy
- grasp (exercise 20)  
grip
- gravely (exercise 12)  
seriously
- graze (skill 4: passage 59)  
eat grass
- gulp (skill 7: passage 91)  
take in a large amount of something such as air
- gust (skill 5: passage 66)  
strong and sudden movement
- gusto (exercise 4)  
very eager and with a lot of energy

## H

- habitat (skill 2: passage 13)  
natural home of an animal or a plant
- hamper (exercise 16)  
make it difficult for something to be done
- health conscious (skill 6: passage 78)  
very concerned about one's health
- heated (skill 3: passage 44)  
argument that is filled with feelings
- hefty (skill 7: passage 94)  
big and large
- hesitantly (skill 5: passage 69)  
uncertainly
- high-rise (skill 2: passage 5)  
tall building with many storeys
- holler (exercise 9)  
shout
- hum (exercise 18)  
sing but without opening one's lips

## I

- implant (skill 7: passage 94)  
artificial device put into a person's body to improve a person's hearing, etc.

- incinerator (skill 2: passage 16)  
machine for burning things
- incubate (exercise 2)  
eggs that are kept warm until they hatch
- infrastructure (skill 6: passage 80)  
basic system and parts of a country that allow it to function properly such as roads, buildings, etc.
- initially (skill 3: passage 36)  
at first
- intake (skill 6: passage 88)  
amount that one drinks or eats
- integral (skill 2: passage 23)  
an important part of something
- international (exercise 6)  
more than one nation
- interval (skill 2: passage 11)  
time between two events
- intricately (exercise 1)  
containing many parts or details

## J

- jolt (exercise 9)  
sudden shock
- jump to conclusions (exercise 9)  
forming an opinion before gathering all the facts
- junction (skill 3: passage 35)  
a place where roads meet and join one another

## K

- kilt (skill 2: passage 12)  
a thick skirt worn by Scottish men
- knead (skill 1: passage 1)  
press and squeeze dough with one's hands

## L

- lean (skill 6: passage 83)  
thin and healthy
- lethargic (skill 6: passage 72)  
no energy and interest to do anything
- liability (exercise 5)  
referring to someone who causes problems for others
- lid (exercise 1)  
cover
- liqueur (skill 4: passage 55)  
a sweet alcoholic drink
- loot (exercise 1)  
stolen goods
- loss for words (exercise 13)  
unable to think
- lunge (exercise 5)  
sudden and strong movement towards something

## M

- mammal (skill 2: passage 10)  
an animal that drinks its mother's milk when young
- manageable (skill 3: passage 26)  
able to control
- manure (skill 2: passage 9)  
waste matter from animals that is mixed with soil to improve the quality of the soil
- meeily (skill 3: passage 34)  
gently and without argument
- minimise (skill 6: passage 82)  
reduce something unpleasant to the smallest possible amount
- minute (skill 2: passage 8)  
very small
- monastery (skill 2: passage 22)  
place where monks live
- moss (skill 4: passage 51)  
small green plant that grows on wet soil, rocks or trees
- motionless (skill 7: passage 93)  
not moving
- mouth-watering (exercise 3)  
referring to food that looks and smells good
- mucus (skill 1: passage 4)  
thick substance that is produced in one's body such as in one's nose
- mumble (exercise 9)  
speak quietly and not clearly enough for others to hear
- munch (skill 4: passage 54)  
eat noisily
- musty (exercise 15)  
unpleasant smell because of the lack of fresh air

## N

- noiselessly (exercise 1)  
silently

## O

- oblivious (skill 3: passage 29)  
unaware
- observe (exercise 17)  
look at something carefully
- obviously (exercise 4)  
clearly
- occasionally (exercise 18)  
now and then; irregular and infrequent periods of time

- occur (skill 2: passage 7)  
happen
- offended (skill 3: passage 30)  
angry at someone's behaviour
- on the contrary (skill 6: passage 75)  
a phrase that is used to introduce a negative statement or to disagree with the statement before
- opponent (exercise 5)  
someone we play against in a competition
- orbit (skill 4: passage 57)  
move in a curved part around another bigger object
- organic (skill 2: passage 9)  
to grow food without using artificial methods
- outrun (skill 4: passage 61)  
run faster than someone else

## P

- painkiller (skill 6: passage 77)  
a type of medicine that removes or reduces pain
- parcel (skill 3: passage 32)  
something that has been wrapped and sent by post
- parched (exercise 16)  
dry
- particle (skill 2: passage 8)  
small piece of something
- particulars (skill 7: passage 92)  
details of something or someone
- peak (skill 6: passage 89)  
a situation or a time when there is the greatest number of people
- peer (skill 3: passage 44)  
look carefully
- permeate (exercise 3)  
spread everywhere
- pesticide (skill 2: passage 9)  
chemical that is used to kill insects and other small animals
- piercing (exercise 9)  
high and sharp sound that is unpleasant
- piscivorous (exercise 7)  
animal that feeds on fish
- pleated (skill 2: passage 12)  
used to describe clothing with many narrow folds
- plentiful (skill 6: passage 77)  
more than enough
- plight (exercise 12)  
bad situation

posture (skill 3: passage 26)  
the way one's body is positioned when one is sitting or standing

potential (skill 7: passage 93)  
have the ability to develop into something in future

predator (skill 2: passage 18)  
an animal that kills another animal

prescribe (skill 2: passage 24)  
say what medicine or treatment someone needs

pretzel (exercise 6)  
a type of hard salty bread

prior (skill 1: passage 1)  
before

prise (skill 3: passage 25)  
force open

prized (exercise 13)  
important and valuable

production (skill 6: passage 84)  
process of making things for sale in large quantities

proportion (skill 1: passage 1)  
a part of one thing compared to other things

prosecute (skill 6: passage 73)  
charge someone with a crime

prune (exercise 19)  
trim overgrown bushes or trees

puddle (skill 5: passage 65)  
small pool of liquid such as water

pungent (skill 6: passage 78)  
strong smell and taste

## Q

quilt (exercise 14)  
warm and thick cover for a bed

quizzical (exercise 19)  
puzzlement

## R

race (exercise 16)  
move quickly

raid (skill 6: passage 73)  
surprise search of a place for something illegal by the police

rapidly (skill 4: passage 61)  
fast

reassuringly (exercise 9)  
feel less worried and frightened

rebellious (skill 6: passage 72)  
purposely being disobedient

recall (skill 3: passage 38)  
remember

recoil (skill 3: passage 31)  
move back suddenly because of fear or disgust

recount (skill 3: passage 35)  
tell

region (exercise 16)  
large area of a country

regular (skill 2: passage 11)  
happening with the same amount of time in between such as every hour, every day, etc.

remote (skill 1: passage 3)  
referring to a place that is far from other places

reprimand (skill 3: passage 44)  
scold

request (exercise 11)  
ask for something politely

require (skill 7: passage 94)  
need

resemble (skill 4: passage 61)  
similar to

restore (skill 7: passage 94)  
return to the previous condition

retreat (skill 2: passage 14)  
to withdraw from the enemy

reveal (exercise 11)  
show

rifle (skill 5: passage 70)  
a long gun

rim (skill 2: passage 11)  
outside edge of something such as a container

rodent (exercise 9)  
small animal with long and sharp front teeth

roost (exercise 7)  
place where animals come together to rest

route (exercise 17)  
the way from one place to another

ruins (skill 6: passage 80)  
parts that are left after something such as a building has been destroyed or damaged

rummage (exercise 9)  
move things around in a careless way when searching for things

rundown (skill 3: passage 37)  
in a poor state

## S

savage (skill 2: passage 14)  
violent; cruel

scamper (skill 3: passage 28)  
short quick steps

scan (exercise 17)  
look carefully

- scramble (exercise 9)  
move quickly and with some difficulty using one's hands
- scraps (skill 4: passage 46)  
pieces of food left over after one has finished eating
- screech (skill 3: passage 35)  
loud and unpleasant noise from the wheels of a vehicle
- securely (skill 1: passage 3)  
firmly
- sedentary (skill 6: passage 88)  
spending more time sitting than moving about
- seek (skill 2: passage 13)  
look for
- severe (skill 4: passage 47)  
very serious
- shear (skill 2: passage 13)  
cut the wool of a sheep
- shed (skill 4: passage 62)  
fall off naturally
- shovel (exercise 12)  
move the soil/snow/stones with a spade
- shrill (skill 4: passage 59)  
high and unpleasant sound
- shudder (exercise 12)  
shake because of fear or an unpleasant thought
- shuffle (exercise 8)  
walk slowly and quietly without lifting one's feet
- simmer (skill 2: passage 17)  
boil gently
- slouch (skill 3: passage 26)  
walk or stand with shoulders bent forward
- solemn (skill 4: passage 52)  
serious
- source (skill 2: passage 16)  
place or event that one gets something from
- sparingly (skill 6: passage 82)  
use very little of something
- sparkle (exercise 19)  
shine brightly
- spectator (exercise 5)  
someone watching a game
- spicy (skill 2: passage 23)  
hot
- spooky (skill 3: passage 28)  
something related to ghosts that is frightening
- spot (skill 4: passage 59)  
see
- sprinkle (skill 1: passage 1)  
put small drops of something onto something else
- squat (skill 6: passage 83)  
short and broad
- squeal (exercise 10)  
loud and high sound
- squirm (exercise 17)  
wiggle and twist one's body
- stability (skill 4: passage 53)  
steady
- stale (skill 6: passage 82)  
not fresh
- steady (skill 6: passage 81)  
non stop
- stealthily (skill 5: passage 70)  
moving secretly
- stench (skill 3: passage 43)  
smelly
- stocky (skill 6: passage 83)  
short and heavy
- strew (skill 3: passage 25)  
throw everywhere
- stumble (exercise 20)  
come across unexpectedly
- stunned (skill 3: passage 25)  
shocked
- sturdy (exercise 17)  
strong
- subsequent (exercise 6)  
coming after
- subside (skill 1: passage 3)  
become less
- suburb (exercise 8)  
an area outside a city
- sufficiently (skill 5: passage 70)  
enough
- summon (skill 2: passage 18)  
order someone to come to a place
- supplement (skill 6: passage 76)  
something that is added to something else to improve things
- surface (skill 6: passage 90)  
top layer
- sway (skill 3: passage 33)  
move backwards and forwards
- sweet tooth (exercise 6)  
a person with a sweet tooth will like things that are sweet or that taste of sugar
- swerve (exercise 19)  
change direction suddenly
- swiftly (exercise 7)  
quickly
- swoop (exercise 7)  
move down rapidly through the air

synthetic (skill 2: passage 15)  
not produced naturally but by combining different substances

## T

tactic (skill 7: passage 93)  
plan

talented (exercise 4)  
natural ability or aptitude for doing something

tedious (skill 6: passage 82)  
boring and being done for a long time

temporarily (exercise 3)  
not permanent; only for a certain period of time

terribly (exercise 5)  
very

thrilling (exercise 6)  
exciting

thud (exercise 9)  
low sound from a heavy object hitting the ground

tip (skill 6: passage 73)  
a warning; an advice

torrential rain (exercise 16)  
heavy rain

touch (exercise 3)  
referring to the final detail to complete something

tough (skill 6: passage 85)  
referring to material that is strong

trail (exercise 12)  
path

transfer (exercise 7)  
move from one place to another

transform (exercise 19)  
clear change in something or someone

transmit (skill 7: passage 94)  
send out

trek (skill 6: passage 72)  
difficult journey made on foot

tug (exercise 9)  
short and quick pull

## U

uncontrollable (exercise 16)  
cannot control

uneventful (exercise 20)  
not interesting

ungainly (skill 7: passage 91)  
not graceful

unsightly (skill 3: passage 43)  
ugly sight

uphill task (exercise 16)  
something that needs a lot of effort to do

## V

vacant (skill 3: passage 28)  
empty

vibrant (skill 2: passage 12, exercise 13)  
a lot of energy; strong

victim (exercise 7)  
someone who is hurt or killed in an event such as an accident

## W

wade (exercise 20)  
walk through shallow water

wagon (exercise 14)  
a small vehicle with wheels for carrying loads

warrior (skill 6: passage 80)  
soldier

waterborne (skill 2: passage 7)  
spread by water

wilt (exercise 19)  
when a part of a plant such as the leaves wilt, they droop usually due to lack of water

wither (exercise 13)  
plants that have become dry and small and will later die

witness (skill 3: passage 35)  
see something happen

woodland (skill 4: passage 61)  
area covered with trees

worthless (exercise 1)  
no value and of no use

wring (exercise 9)  
twist and rub one's hands together

wrinkled (exercise 8)  
many lines and folds

## Y

yank (skill 6: passage 83)  
pull quickly and forcefully

yelp (exercise 15)  
short and sharp cry